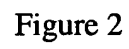
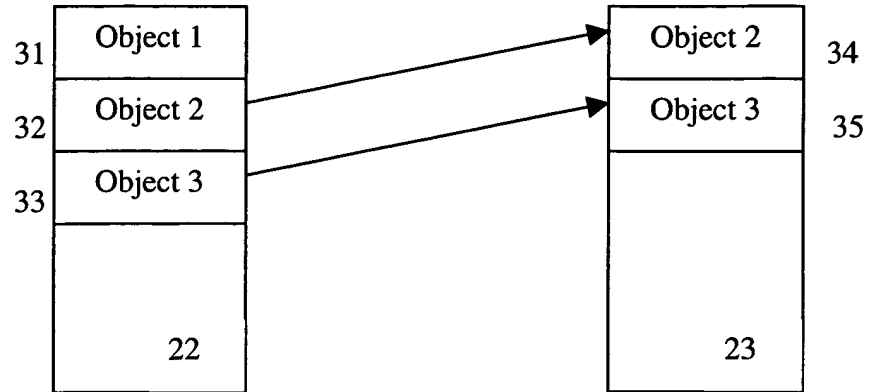


Figure 1

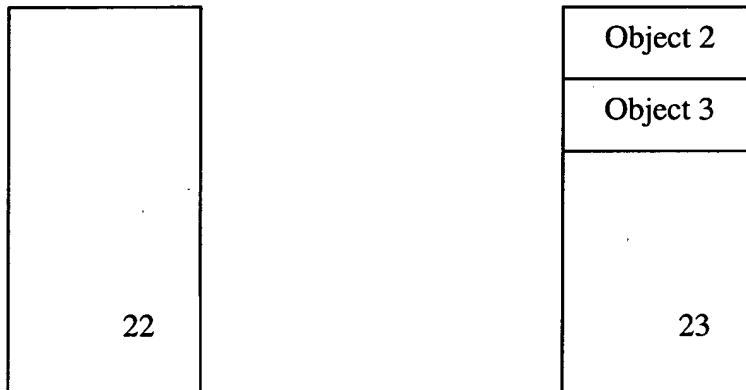
10346-10300000

Flash Memory 20

Step 1: Allocate memory block 23 and route object 2 and object 3 from memory block 22 to memory block 23



Step 2: De-allocate memory block 22



Step 3. Move object 2 and object 3 back to memory block 22

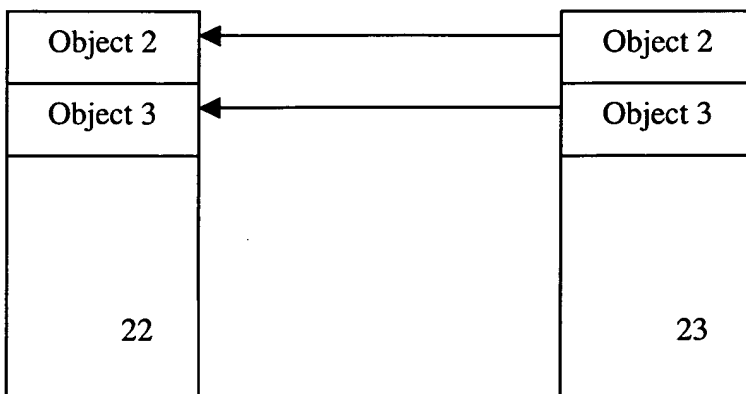


Figure 3

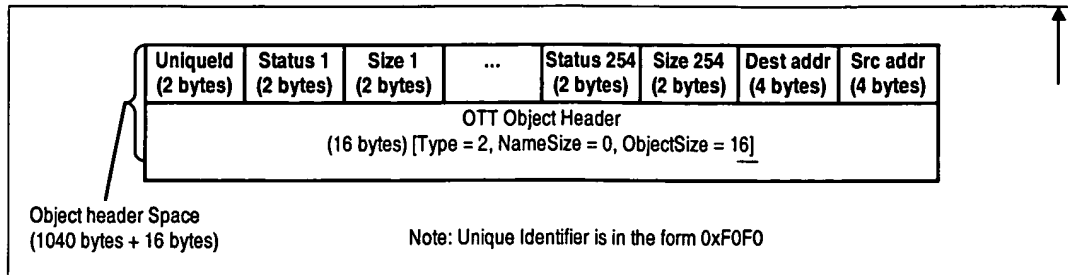


Figure 4

FOUO - 0260

